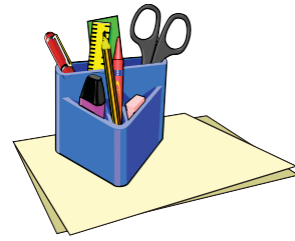


Activity 6

[GAME]



OBJECTIVE

To perform addition and subtraction using even and odd numbers

MATERIAL REQUIRED

Cardboard, white sheet, pen, die, buttons of different colours

METHOD OF CONSTRUCTION

1. Take a cardboard of convenient size and paste a white sheet on it.
2. Teacher may draw a picture of a snake and write numbers from 1–50 as shown in Fig.1.



Fig.1

LET US PLAY

1. The tail of the snake is the starting point. A child will throw the die. She can start and move the button forward only when an odd number comes on the die.
2. After reaching the mouth of the snake (or on number 50), she will start moving backward through the same route only after getting an even number on the die.
3. The game can be played in a group of say 4 and each child will throw a die turn by turn and move forward/backward under the same rules. A child who comes back to the tail first will be declared the winner.

APPLICATION

1. The activity is useful in understanding even/odd numbers and also their addition and subtraction.
2. Rules can be modified such as moving forward through even numbers and backwards through odd numbers etc.
3. The game can be extended by increasing the numbers written on the snake to 100.

